

Key Stage 4 Curriculum Overview 2024 – 2025



Curriculum Area: GCSE Art and Design (Textiles)

Year group	Key Ideas/learning	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 10	Topic/ Key ideas	<ul style="list-style-type: none"> *Indian inspired technique project *Key art and design movements. *Introduction to sketching/mark making 	<ul style="list-style-type: none"> *Catwalk/costume and fashion (Development) *Textiles Art *Introduction to colour theory 	<ul style="list-style-type: none"> *Landscapes project *Drawing *Artist research exploration 	<ul style="list-style-type: none"> Landscapes project Drawing Artist research exploration Extended sampling Mock pieces 	<ul style="list-style-type: none"> *Personal study extended project (sampling extended development) * Ethical fashion/textiles essay *Cad/Cam 	<ul style="list-style-type: none"> *Personal study extended project (sampling extended development) * Ethical fashion/textiles essay *Cad/Cam
	Learning objectives	<ul style="list-style-type: none"> *To investigate a range of techniques and skills with a focus on colouring fabric *To gain a general understanding of Art and Design movements, artists with a focus on 20th C * Improve presentation techniques 	<ul style="list-style-type: none"> *To investigate construction techniques and made fabrics (knitting, weaving felting) *To look at embroidery and surface decoration. *Understand the fashion industry. 	<ul style="list-style-type: none"> Extend skills freehand, appliques, fusible fabrics. Beading printing/ mono printing embroidery <p>GILDA BARON KATHERINE HOLMES CAS HOLMES</p>	<ul style="list-style-type: none"> *Felt making *Extend skills freehand, appliques, fusible fabrics. Drawing skills/ techniques <p>MOY MACKEY ALISON HOLT</p>	<ul style="list-style-type: none"> *To produce a body of work from students own starting point/theme *Investigate the moral, social and environmental impact textiles and fashion has on our world. * To look at how developments in technology can work with art and fashion 	<ul style="list-style-type: none"> *To produce a body of work from students own starting point/theme *Investigate the moral, social and environmental impact textiles and fashion has on our world. * To look at how developments in technology can work with art and fashion
	Key Assessment and when?	<ul style="list-style-type: none"> *Sketchbooks and cushion end of term Sketching. MB, brainstorm. *Mid-term artist research essay 	<ul style="list-style-type: none"> *Sketchbooks and final hat/s end of term Sketching Extended sampling Basic pattern development Artist research Seams/construction *Fashion timeline 	<ul style="list-style-type: none"> *Sketchbook end of term Final designs, extended sampling, print and pattern experiments. *Sample/swatch book end of term 	<ul style="list-style-type: none"> *Sketchbook end of term Final designs, extended sampling, print and pattern experiments. *Sample/swatch book end of term MOCK 	<ul style="list-style-type: none"> *Sketchbook Extended sampling end of term, extended sketching further artist research and development Essay “can fashion be ethically sound?” 	<ul style="list-style-type: none"> *Sketchbook Extended sampling end of term, extended sketching further artist research and development Essay “can fashion be ethically sound?”
	Key homework and resources to support learning	<ul style="list-style-type: none"> PP on art history Artist research Bath trip Workshop with Glou uni Issy Miyake 	<ul style="list-style-type: none"> Workshop With Mel Ceramics workshop 	<ul style="list-style-type: none"> Boards 	<ul style="list-style-type: none"> Trip to Beckford silk 	<ul style="list-style-type: none"> Yr 10 mock final piece Presentation board skills 	<ul style="list-style-type: none"> Workshop with JBR 3d printer, laser cutter, sublimation printers.

Year 11	Topic/ Key ideas	*Personal study extended project (sampling and extended development, outcome) *Sculptural textiles	*Personal study extended project outcome. Presentation boards *Historical costume task	* Exam question Initial ideas, sketching and research Ao1/Ao2	*Exam question Development and further research Ao1/Ao2/Ao3	Exam question Final ideas, testing, toiles Ao1/ao2/ao3/ao4	EXAM
	Learning objectives	*To start to produce outcome/s for personal extended project. *To investigate sculpture and 3d textiles (pavlapol, soft sculpture, trapunto, quilting, sculpting with vm)	*To complete outcome for extended project *Investigate how clothes have developed over time and influenced and been influenced by society.	* Exploring externally set questions. * Research topic *Complete feedback on unit 1.	* Exploring externally set questions. * Research topic *Complete feedback on unit 1.	* Exploring externally set questions. * Research topic *Complete feedback on unit 1.	
	Key Assessment	*Sketchbook half term Extended sampling, annotation, toiles *Mini sculpture half term	*Final cwk deadline Xmas unit 1 completed.	Sketchbook end of term	Sketchbook end of term	Sketchbook and final presentation boards	Exam Moderation
	Key homework and resources to support learning	VM work shops London trip	.EDITA KELSEY WORKSHOP TALK Final presentation boards and mount up Bath trip	Mood boards Artist research Initial sketching	Sampling Sketching	Extended sampling and toile	